

The DE2 board provides 18 toggle switches, called SW17–0, that can be used as inputs to a circuit, and 18 red lights, called LEDR17–0, that can be used to display output values. Figure 1 shows a simple VHDL entity that uses these switches and shows their states on the LEDs. Since there are 18 switches and lights it is convenient to represent them as arrays in the VHDL code, as shown. We have used a single assignment statement for all 18 LEDR outputs, which is equivalent to the individual assignments

```
LEDR(17) <= SW(17);
```

```
LEDR(16) <= SW(16);
```

```
...
```

```
LEDR(0) <= SW(0);
```

The DE2 board has hardwired connections between its FPGA chip and the switches and lights. To use SW 17–0 and LEDR17–0 it is necessary to include in your Quartus II project the correct pin assignments, which are given in the DE2 User Manual. For example, the manual specifies that SW0 is connected to the FPGA pin N25 and LEDR0 is connected to pin AE23. A good way to make the required pin assignments is to import into the Quartus II software the file called DE2 pin assignments.csv, which is provided on the DE2 System CD and in the University Program section of Altera’s web site. The procedure for making pin assignments is described in the tutorial Quartus II Introduction using VHDL Design, which is also available from Altera.

It is important to realize that the pin assignments in the DE2 pin assignments.csv file are useful only if the pin names given in the file are exactly the same as the port names used in your VHDL entity. The file uses the names SW[0] . . . SW[17] and LEDR[0] . . . LEDR[17] for the switches and lights, which is the reason we used these names in Figure 1 (note that the Quartus II software uses [] square brackets for array elements, while the

VHDL syntax uses () round brackets).

```
LIBRARY ieee;
```

```
USE ieee.std_logic_1164.all;
```

```
-- Simple module that connects the SW switches to the LEDR lights
```

```
ENTITY part1 IS
```

```
PORT ( SW : IN STD_LOGIC_VECTOR(17 DOWNTO 0);
```

```
LEDR : OUT STD_LOGIC_VECTOR(17 DOWNTO 0)); -- red LEDs
```

```
END part1;
```

```
ARCHITECTURE Behavior OF part1 IS
```

```
BEGIN
```

```
LEDR <= SW;
```

```
END Behavior
```

VHDL code that uses the DE2 board switches and lights.

Perform the following steps to implement a circuit corresponding to the code in Figure 1 on the DE2 board.

1. Create a new Quartus II project for your circuit. Select Cyclone II EP2C35F672C6 as the target chip, which is the FPGA chip on the Altera DE2 board.
2. Create a VHDL entity for the code in Figure 1 and include it in your project.
3. Include in your project the required pin assignments for the DE2 board, as discussed above. Compile the project.
4. Download the compiled circuit into the FPGA chip. Test the functionality of the circuit by toggling the switches and observing the LEDs.